

## High Speed Mobility Testing Report With Two Vehicles

Test Date: 03 December 2007

## Summary

The objective of this test was to demonstrate high performance throughput connectivity between two (distant) mobile sources with all transmissions via a multi-hop mesh comprised of Meshdynamics multi-radio nodes

Live field testing of MeshDynamics wireless mesh mobile-to-mobile mesh node performance was conducted using streaming video and TCP Chariot data generation between one mobile mesh node and another mobile node. For the testing, MeshDynamics MD4350 static wireless mesh nodes were set up along a test course behind the MeshDynamics Santa Clara office parking lots. The static mesh nodes were placed along building corners so the buildings acted as obstructions and forced a multi-hop mesh node network to be formed - despite the close proximity of the mesh nodes.

The two mobile 4455 mesh nodes were mounted in two automobiles. Both automobiles was driven in repeated passes but in a random manner. Video transmission from a camera in one vehicle was transmitted from the vehicle mesh node over to the static mesh network and from there to the second vehicle. During the repeated passes, performance of both streaming video and streaming test data generated from inside one moving vehicle were monitored from the second vehicle. The path of connectivity between the vehicles was always through the mesh network and never directly between the vehicles. As a result, all vehicle-vehicle transmissions varied between 3-5 hops (through the mesh).

TCP/IP throughput tests were conducted between the two mobile units moving in both patterns, with the Video being viewed simultaneously. Throughput was observed to be generally between <u>2.0-4.0 Mbps</u>. (See next page)

Recent software functionality added to the MD4000 mesh nodes significantly improved the consistency of performance in this mobility test. Past tests had shown problems with "drop-outs" of throughput during mobility testing. These new tests showed very consistent performance for both video and streaming data, with smooth shifting from node-to-node as the vehicle traveled. The changes in the mesh topology as the two vehicles moved were observed using the Meshdynamics Network Viewer on the PC in Vehicle 2. The topology changes in the mesh network did not have any observable effect on the Video and the throughput tests.



## Mobile To Mobile Test Results





Backhaul Frequency	802.11a 5.8 GHz with 20 MHz channel width	
Camera Model	Axis 213 PTZ IP camera. 16 QAM mod.	
Video Format	MPEG-4, 10 Frames/sec, 1 Mb/s	
Number of Units	5 stationary, two mobile.	

Command Prompt			<u>- 🗆 ×</u>
[1920] 20.0-21.0 sec	192 KBytes	1.57 Mbits/sec	
[1920] 21.0-22.0 sec	240 KBytes	1.97 Mbits/sec	
[1920] 22.0-23.0 sec	240 KBytes	1.97 Mbits/sec	
[1920] 23.0-24.0 sec	232 KBytes	1.90 Mbits/sec	
[1920] 24.0-25.0 sec	248 KBytes	2.03 Mbits/sec	
[1920] 25.0-26.0 sec	200 KBytes	1.64 Mbits/sec	
[1920] 26.0-27.0 sec	224 KBytes	1.84 Mbits/sec	
[1920] 27.0-28.0 sec	160 KBytes	1.31 Mbits/sec	
[1920] 28.0-29.0 sec	296 KBytes	2.42 Mbits/sec	
[1920] 29.0-30.0 sec	184 KBytes	1.51 Mbits/sec	
[1920] 30.0-31.0 sec	160 KBytes	1.31 Mbits/sec	
[1920] 31.0-32.0 sec	112 KBytes	918 Kbits/sec	
[1920] 32.0-33.0 sec	440 KBytes	3.60 Mbits/sec	
[1920] 33.0-34.0 sec	568 KBytes	4.65 Mbits/sec	
[1920] 34.0-35.0 sec	544 KBytes	4.46 Mbits/sec	
[1920] 35.0-36.0 sec	184 KBytes	1.51 Mbits/sec	
[1920] 36.0-37.0 sec	472 KBytes	3.87 Mbits/sec	
[1920] 37.0-38.0 sec	496 KBytes	4.06 Mbits/sec	
[1920] 38.0-39.0 sec	536 KBytes	4.39 Mbits/sec	
[1920] 39.0-40.0 sec	488 KBytes	4.00 Mbits/sec	
[ ID] Interval	Transfer	Bandwidth	
[1920] 40.0-41.0 sec	408 KBytes	3.34 Mbits/sec	
[1920] 41.0-42.0 sec	520 KBytes	4.26 Mbits/sec	
[1920] 42.0-43. <u>0</u> sec	376 KBytes	3.08 Mbits/sec	
[1920] 43.0-44.0 sec	504 KBytes	4.13 Mbits/sec	<b>•</b>

-





